Innovative Flight Simulation Experiences for Students and Teachers

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Challenges

STEM Classroom Challenges

Motivation

• Engagement

Objectives

- To improve the overall ability of students in solving real life problems.
- To improve the attitudes of teachers and students towards teaching and learning Mathematics and Science concepts.
- To increase the number of teachers who are trained to teach Mathematics and Science concepts with innovative, active, and experiential teaching techniques through modern technologies.
- To provide service-learning and mentoring opportunities to Tuskegee University undergraduate students and experience working in a multi-disciplinary project

Participants

- Predominantly African-American
- 10 teachers/year in two yearly workshops
- 20 students/year in three yearly workshops
- 60 students/year in class rooms in the third year of the project and subsequent years

Flight Simulation Environment



Hardware

Large Screen Setup

• Four PCs

• Three LCD projectors, and one 19in LCD Monitor

• Yoke, rudder pedals

Software

• MS FSX

• Flight Data Recorder

• FSUPIC

• Wideview

Hardware & Software

Desktop Version



- PC
- Joystick
- MS FSX
- Flight Data Recorder
- Excel

Students Summer Camps Teachers Professional Development

- Duration: 4 days PD and 5 days SC
- Content
 - Physics of Flight
 - Slopes, Similar Triangles
 - Excel (using formulas, graphing)
 - STEM enrichment talks
- Pre-post
 - Science & Math Attitude scales
 - Content (registered statistically significant improvement)

Learning Modules Developed

• Slopes, Rates, Acceleration, Deceleration

• Circles, radii, circumference

• Similar triangles

• Vectors etc.

We will be increasing and decreasing the engine power during this mission. Don't worry about maintaining your altitude, I will do that for you.





Teachers Post Workshop Survey

| | | | | 4.78 | |
|------------------|----------------------------|----------------------------|---------------------|------|-------------------|
| Workshop refl | lected careful planning ar | nd organization | | | |
| | | | | 4.78 | |
| Workshop tea | chers were well prepared | k | | | |
| | | | | 4.67 | |
| Content of the | e modules support AL Sta | te Math & Science stan | dards | | |
| | | | | 4.67 | |
| My students v | vill be excited to use the | light simulation environ | ment in the classro | om | |
| | | | | 4.67 | |
| Flt. sim. envir | onment is useful for teacl | ning the connection betw | ween math & scien | се | |
| | | 3.57 | 7 | | |
| Workshop ses | ssions were of appropriat | e duration | | | |
| | | | 3.89 | | |
| Adequate time | e was allowed for particip | ants to reflect and relate | e material | | |
| 1 | 2 | 3 | 4 | | 5 |
| rongly sagree | Disagree | Neutral | Agree | | Strongly Agree |

What did you like best about the workshop? Information provided and hands-on activities.

- Would it be useful to offer a follow-on refresher course during the school year? Definitely Yes.
- What areas would be most helpful for a refresher course? More practice using simulator.

Current Status

• Deployed in two high schools since Fall 2014

• Teachers using in classroom



Questions